

# HHSA Race Management Training

April 17, 2021

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# Who has not ...

- Signed up for Race Committee this year?
  - Need to be RC at least once or have 3 points deducted from High Point score



# Expectations

- Volunteers
- Once/twice per year
  - 20 Wednesday races
  - 15 Weekend races/regattas/frostbites
- Important to do well
- Sometimes events are beyond your control
- Racers need to think too



### Miscellaneous

- RC is <u>in charge</u> of the race
  - But be willing to listen to suggestions
- 20+ boats & 100+ people rely on RC to be:
  - Competent
  - Safe
  - Fair



### Definition of a Rule

## • Rule (from RRS Definitions)

- (a) The rules in this book, including the Definitions, Race Signals, Introduction, preambles and the rules of relevant appendices, but not titles;
- (b) World Sailing Regulations that have been designated by World Sailing as having the status of a *rule* and are published on the World Sailing website;
- (c) the prescriptions of the national authority, unless they are changed by the notice of race or sailing instructions in compliance with the national authority's prescription, if any, to rule 88.2;
- (d) the class rules (for a boat racing under a handicap or rating system, the rules of that system are 'class rules'); PHRF
- (e) the notice of race; HHSA Racing Rules fill this role
- (f) the sailing instructions; and HHSA SIs
- (g) any other documents that govern the event HHSA Course Book



# RRS 26 Starting Races

#### **26 STARTING RACES**

Races shall be started by using the following signals. Times shall be taken from the visual signals; the absence of a sound signal shall be disregarded.

Signal	Visual signal	Sound signal	Minutes before Starting signal
Warning	Class flag	1 sound	5*
Preparatory	P, I, Z, Z with I, U, or black flag	1 sound	4
One-minute	Preparatory flag removed	1 long sound	1
Starting	Class flag removed	1 sound	0

<sup>\*</sup>or as stated in the sailing instructions

The warning signal for each succeeding class shall be made with or after the starting signal of the preceding class.



### New for 2021

- Same three classes, but with separate starts:
  - Spinnaker Class
  - Non-spinnaker Racing Class (SA/D  $\geq$  18.0)
  - Non-Spinnaker Cruising Class (SA/D < 18.0)</li>
- Shorthanded racing (1 or 2 onboard)
  - No separate class may do in any race season awards
  - Inform RC at check-in, burden on boat not RC
- Hull versus crew/equipment
  - Start, finish, OCS
- Finish flag
  - Orange for HHSA, maybe blue for CBYRA races

# Equipment

- Locker Location
  - HHS West Side Number 11 Combo \*\*\*\*
- Flag halyard rig
- Shotgun/air horns
- Flags (gray bag)
- Marks
- Course Boards
  - Letter for Course
  - Class and Length
- Sign up sheets
- Report shortages to Rear Commodore (Racing)



#### Pre-Race

- Review
  - HHSA Race Committee Manual
  - Sailing Instructions
  - HHSA Rules
  - Course Book
- Weather
  - Weather Underground. etc.
  - CBOFS
  - Cell phone apps
  - Local TV
  - Follow Link on HHSA Racing Page

#### Pre-Race

- Crew
  - 3 or more, at least one experienced
- On Site as early as practical
  - Observe weather
  - Assign & review jobs
- Sync watches w/ GPS or use cell phone (sec)
- Assess need to delay start
  - Weather
  - Traffic on Wednesdays
  - RC not ready

#### Pre-Race

- Assess need to change course
  - Wind direction and/or wind strength
  - Post new course before warning
- Assess need to cancel
  - Weather (be sensitive to small boats)
    - Storm
    - No wind
  - Hoist "N" flag + 3 horns + announce VHF
  - It's the RC's call



# Wednesday Courses

- Select from Course Book
  - Average expected wind strength & direction
  - Often
    - Spin Long, Non-Spin Racing & Cruising Short
  - But Sometimes
    - Short for Everyone, or Long for Everyone
- Read the SI's!
  - Note that RRS 90.2(c) limits RC's ability to change SI's

## Wednesday Courses

- Aim for ~1 hour for fastest boat
  - Wind knots: <6 6-10 10-15 >15
  - Course nmi: 2-3 3-5 4-6 5-7
  - Note that windward legs equal ~1.4x rhumb line
- Adjust start location
  - Lengthen or shorten course
  - Directly downwind of 1st mark for upwind leg
- Set finish on correct side of finish mark
  - Finish at lit mark



# Wednesday Courses

- Observe time limits
  - First boat in each class for race to count
  - Individual boat time limits (DNF, formerly TLE)
  - Note earlier DNF time limit, now 2030
- Always 3 starts

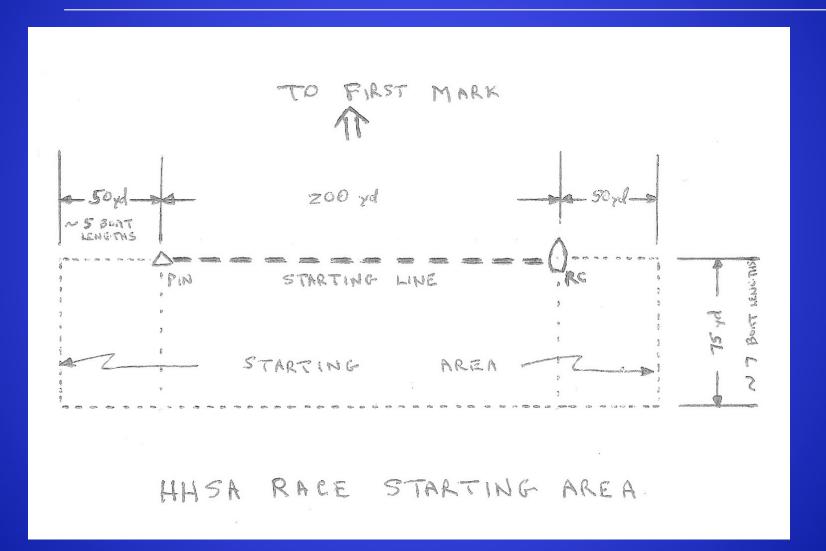
#### Weekend Courses

- Regattas: Goal = 3 short races
- Frostbites: Goal = 2 short races
- Other Races
  - Per Sailing Instructions
- Time Limits per Sailing Instructions
- Always three starts
  - Except 1 start for Frostbites & Double-handed race
- Read the SI's!
  - Note that RRS 90.2(c) limits RC's ability to change SI's

## Starting Line

- Set ~30 minutes before warning
- Signal boat normally on starboard end
- Length: ~1.5x total length of boats
  - Typically about 100-200 yards
  - -1 minute @ 3 knots = 100 yards
- Orientation
  - Perpendicular to wind for first leg
  - Perpendicular to course only if reach/fetch leg
- Course boards on SB side opposite the line

# Starting Area



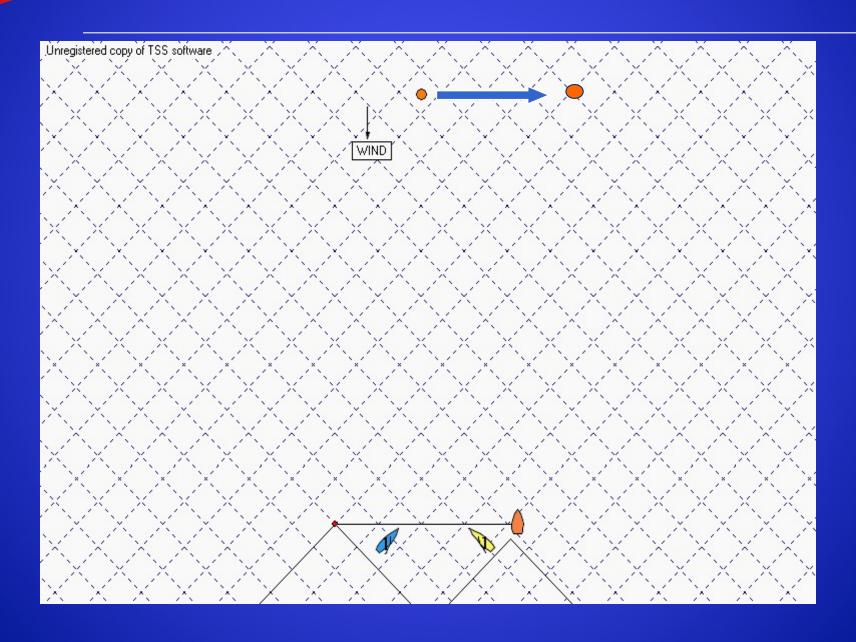


# Setting the Line

- It is important that RC's set a line that is square to the wind when the first mark cannot be reached without tacking
  - RC's have an obligation to make the playing field fair for everyone
    - If a line is skewed the boats at the favored end will have a big advantage over boats at the other end – the longer the line the bigger the advantage
  - RC's have an obligation to make the playing field safe for everyone
    - The favored end will get lots of boats stacked up, and if the favored end is the committee boat then barging occurs and the risk of collisions is very real

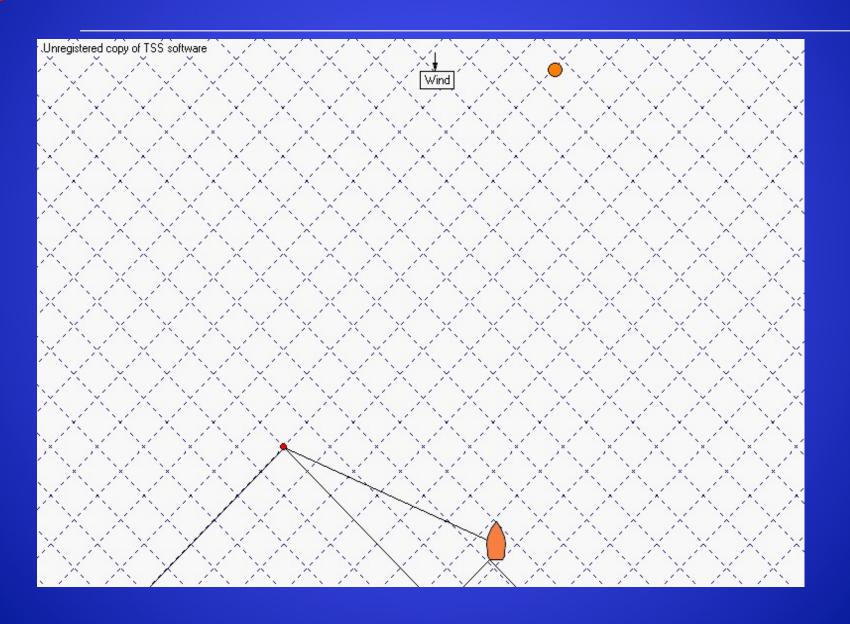


# The Perfect World....



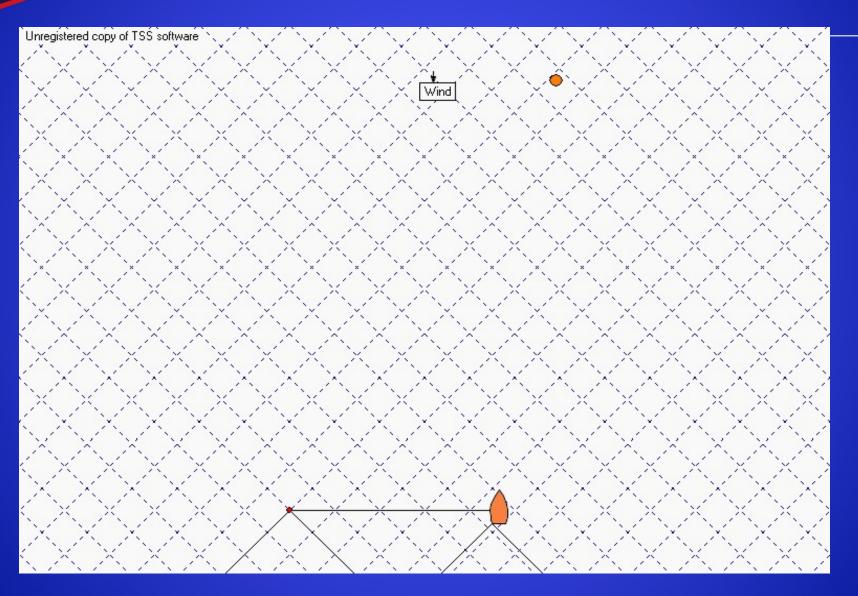


# Square to Mark?



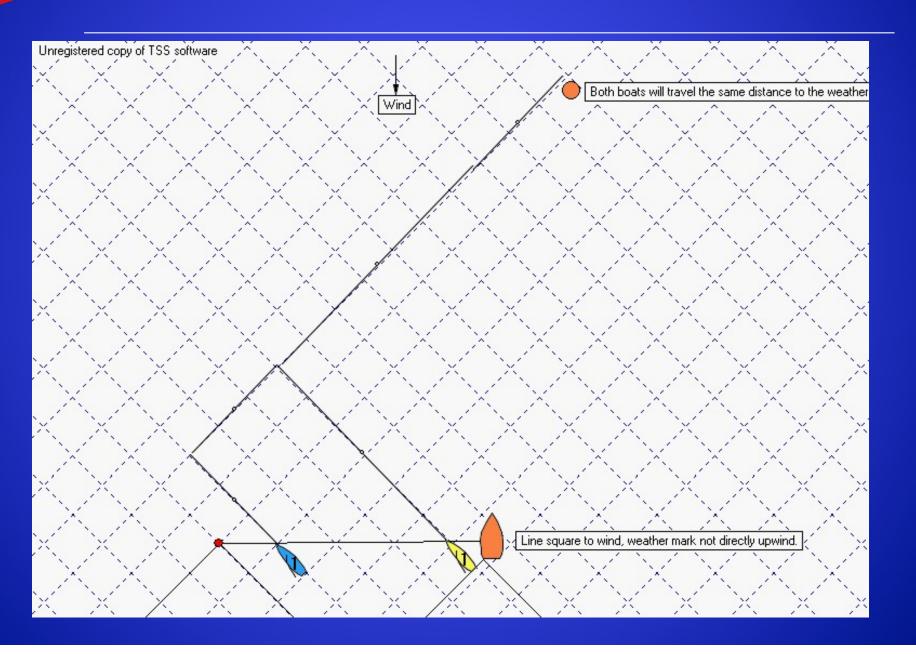


# Square to Wind?



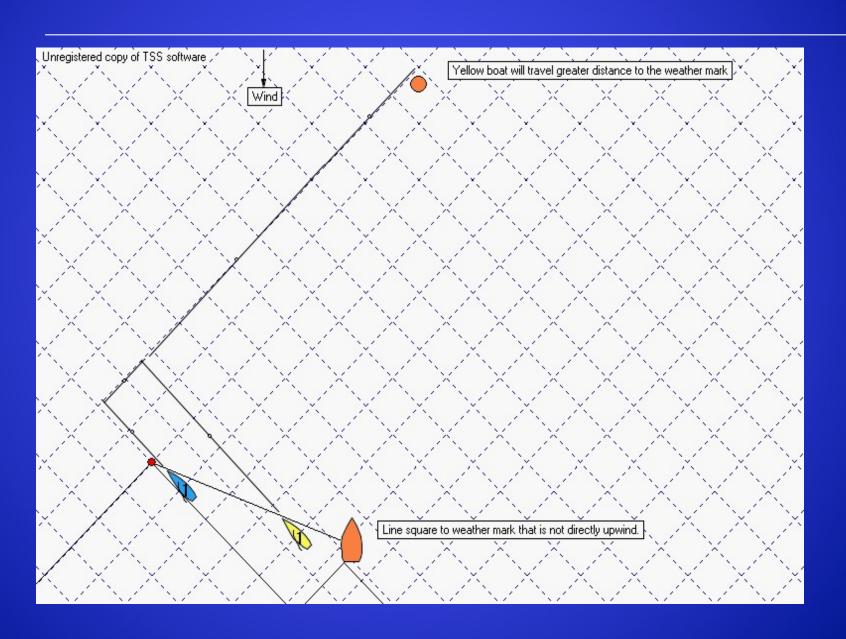


# Count the blocks



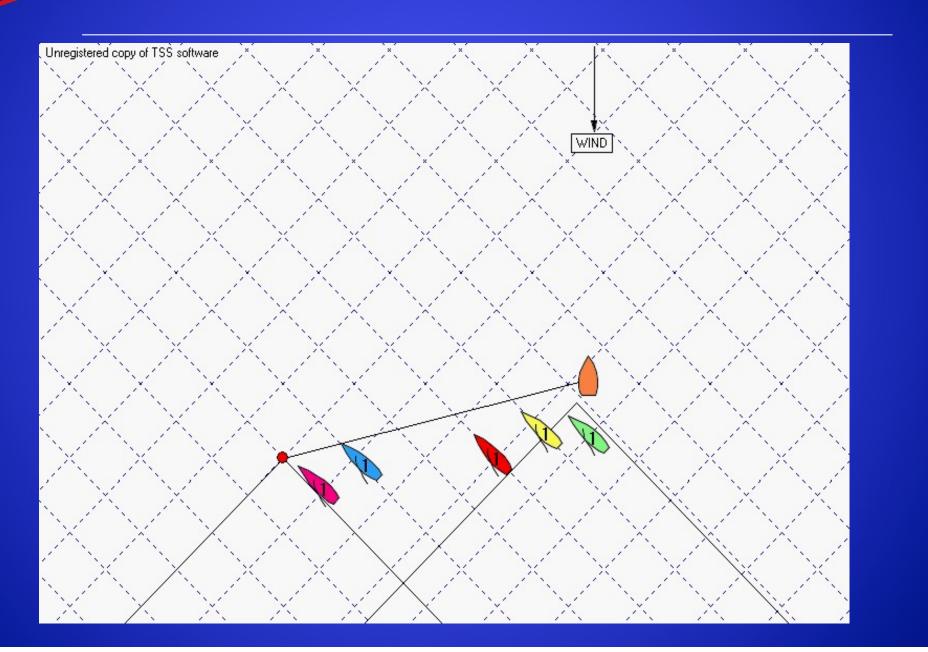


# Compare again...



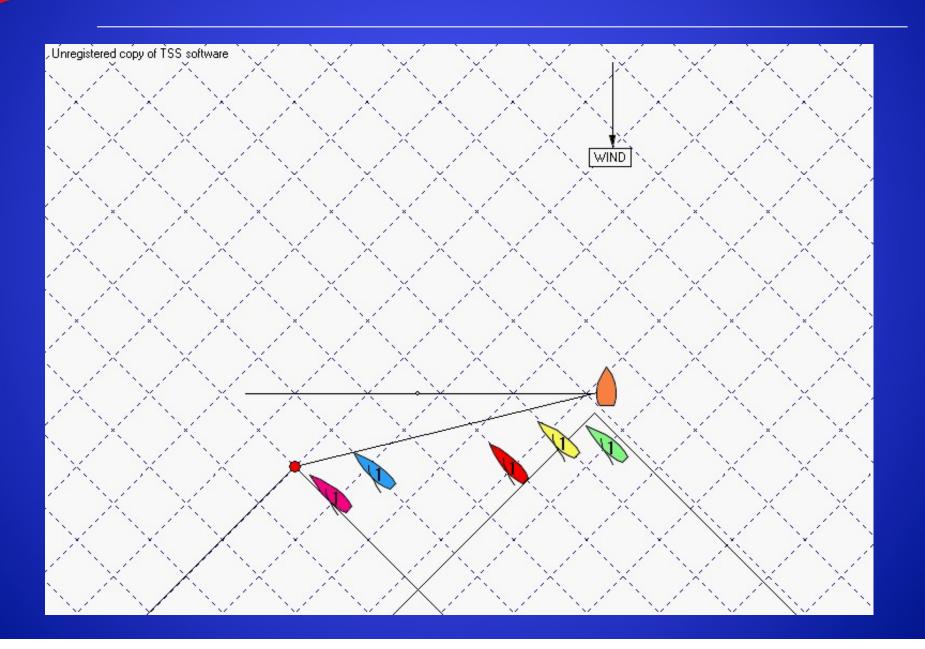


# Who wins?





# See?





### Communications

- VHF channel 68
- Trend towards more:
  - Countdown to signals
  - Announce intentions e.g. delay, course selection
  - Racers listen more, talk less



# Starting Sequence

- Time
  - Timer must not get distracted
  - Use GPS/cell phone time if practical
- Visual signals must be accurate
  - At top of hoist at "mark"
- Sound signals
  - Gun or horn for warning & start
  - Horn for preparatory "up" and "down"
- Record all starters, incl. DNS, OCS, RET, DNF



#### Recalls

#### Individual Recall



- When you can identify all early starters
- "X" flag up with 1 horn
- Lower "X" flag without sound
  - After all boats have returned to the start side of the line
  - At the next class one-minute preparatory flag down
  - After 4 minutes if there is no other start

#### General Recall



- Can't identify early starters
- 1st Substitute up with 2 horns, lower Class flag
- RC mistake



#### Recalls

- Restart
  - Recalled class repeat entire sequence
  - Lower 1st Substitute one minute before warning
    - 1 horn
    - Usually start warning with clock 5 minute periods
      - Less potential for timing mistake
      - 5,6,9,10 or 10,11,14,15 better than 7,8,11,12
  - Followed by any other classes not already started
- Note
  - RC will attempt to hail OCS boats, but error in signal alone by the RC does not entitle an OCS boat redress



# Wednesday Start Sequence

<u>Time</u>	<u>Event</u>	<u>Visual</u>	Sound
5:59	Attention	L down	Horns
6:00	Spin warning	6 up	1 horn
6:01	Spin preparatory	P up	1 horn
6:04	Spin 1-minute	P down	1 long horn
6:05	Spin start	6 down	Gun/horn
		5 up	
6:06		P up	1 horn
6:09		P down	1 long horn
6:10		5 down	Gun/horn
	NonSpin Cr warning	White up	
6:11	NonSpin Cr preparatory	P up	1 horn
6:14	NonSpin Cr 1-minute	P down	1 long horn
6:15	NonSpin Cr start	White down	Gun/horn

#### After Start

#### Shorten Course

- To any mark of course(s) shared by all racers
- Set finish on course side of mark
- Hoist "S" flag + 2 horns + announce VHF
- Racers be alert, pass between RC & mark

### Abandon

- Weather
- Time limits
- Maybe only for one class
- Not after one boat in class finishes
- Hoist "N" flag + 3 horns + announce VHF



#### **Finish**

- CORRECT TIMES !!!
  - Hour: Minute: Second
- CORRECT FINISH ORDER !!!
  - Sequential list very useful as check
- Gun (optional) for 1st in each Class
  - Spin, NonSpin Racing, NonSpin Cruising
- Record any protests or Scoring Penalties
- Record DNS, OCS, DNF, & RET (no more RAF or TLE)



#### **Finish**

- Return RC gear to locker
  - Unless prior arrangement with next RC
  - Note shortages, damages
- Results to Scorer
  - Dispatch crew to HHS U-Dock or Skipper's Pier
    - Hank Chalkley Cantata
    - Text cell phone photo
    - Mail paper copy to Hank

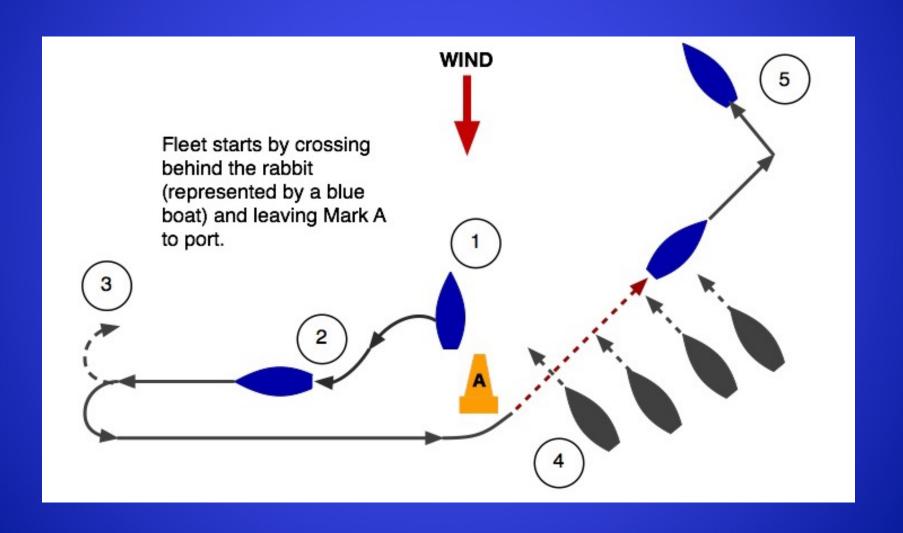


#### Rabbit Start

- May be used for windward start in absence of RC boat
- Single start for all classes
- Rabbit display HHSA burgee on backstay
- Start time = when rabbit transom passes mark
- Radio/sound signals. No visual signals
- Boats record own finish times per HHSA Rules



# Rabbit Start





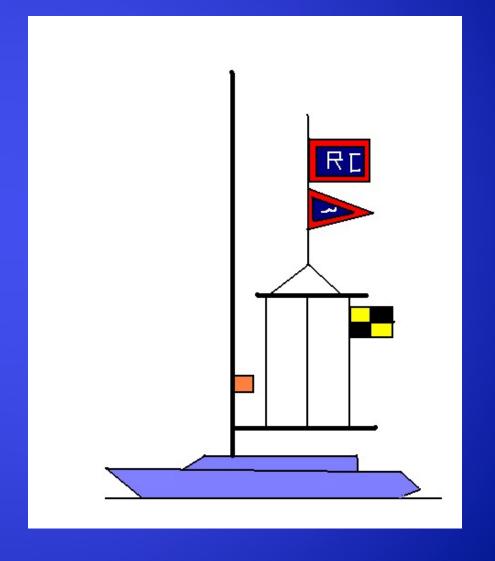
### Scenarios

- Now let's see how this may all play out for a Wednesday evening race
  - Three Classes, three starts



#### Wednesday Event - Pre-Race

- ~5:00 PM
- RC underway
- "L" flag hoisted
- Wind NW/N 7-8 kts
- Select course B
- Locate start downwind of B, adjust length of 1st leg to make course longer/shorter





## Post Course





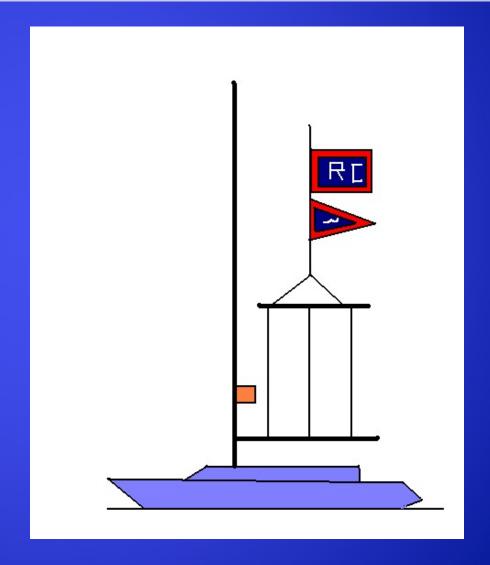






## Ready to Race

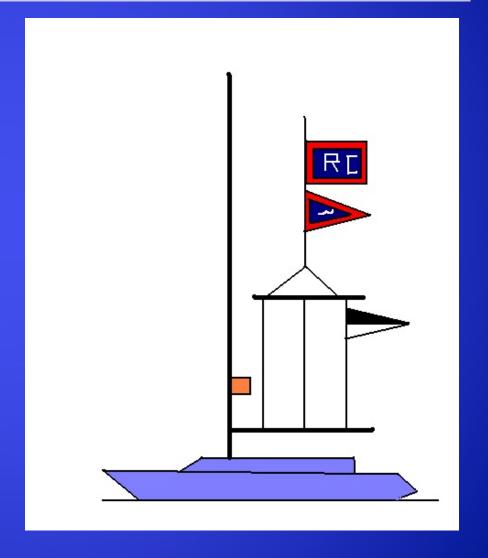
- 5:59 PM
- Lower "L"
- Multiple horns





## 3 Starts - Spinnaker Warning

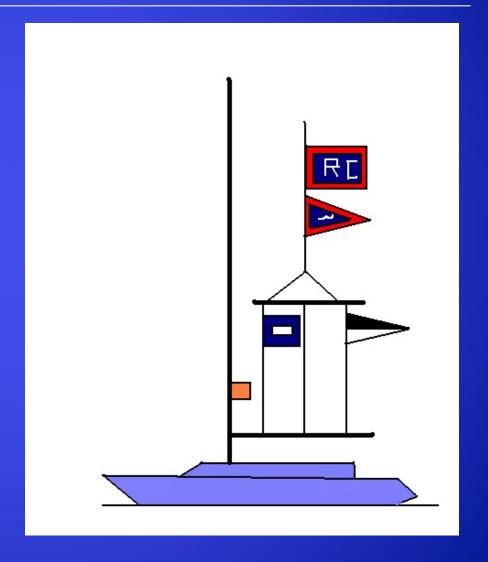
- 6:00 PM
- Hoist "6" pennant
- Horn





## Spinnaker Preparatory

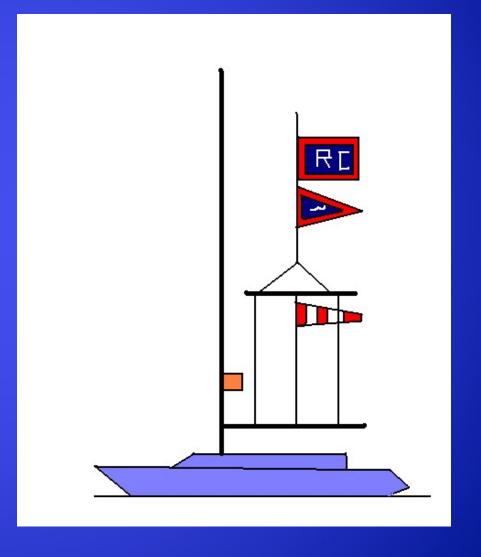
- 6:01 PM
- Hoist "P" flag
- 1 horn





#### Postponement

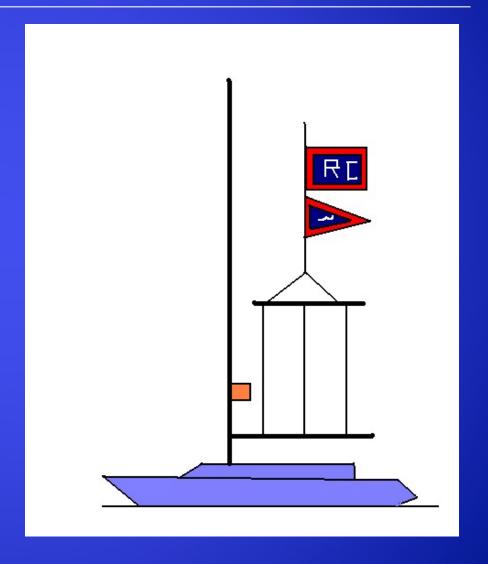
- 6:03 PM
- Anchor drags, can't maintain line by adjusting scope – must reset
- Lower "P" & "6" flags
- Raise "AP" flag
- 2 horns
- VHF expect to start sequence at 6:20





#### Ready to Resume Racing

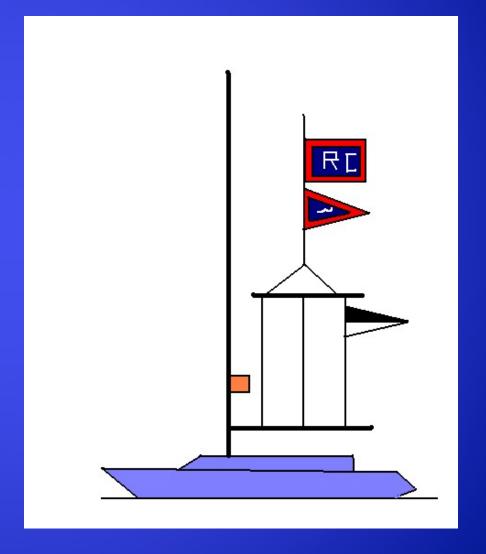
- 6:19 PM
- Lower "AP" flag
- 1 horn





## Spinnaker Warning

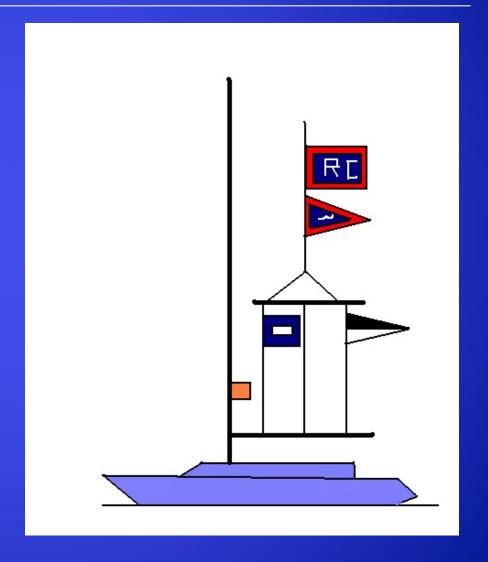
- 6:20 PM
- Hoist "6" pennant
- Horn





## Spinnaker Preparatory

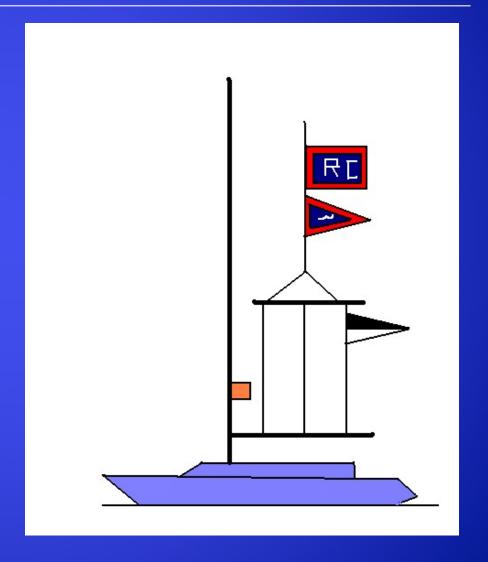
- 6:21 PM
- Hoist "P" flag
- 1 horn





## Spinnaker 1-minute

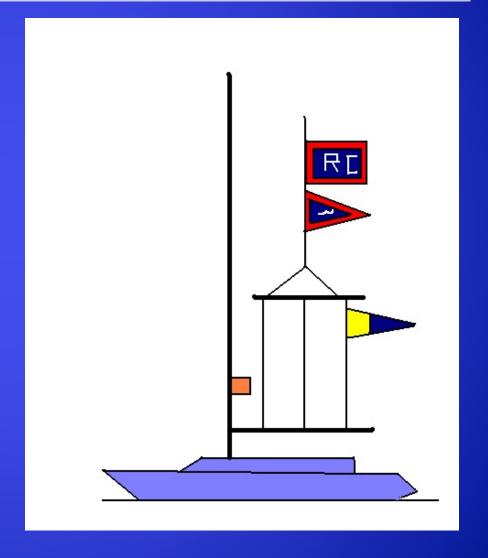
- 6:24 PM
- Lower "P" flag
- 1 long horn





# Spinnaker Start Non-Spin Racing Warning

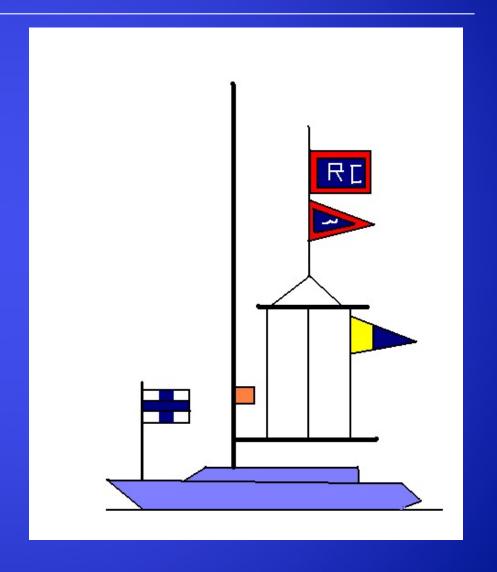
- 6:25 PM
- Lower "6" pennant
- Hoist "5" pennant
- Horn





#### Individual Recall

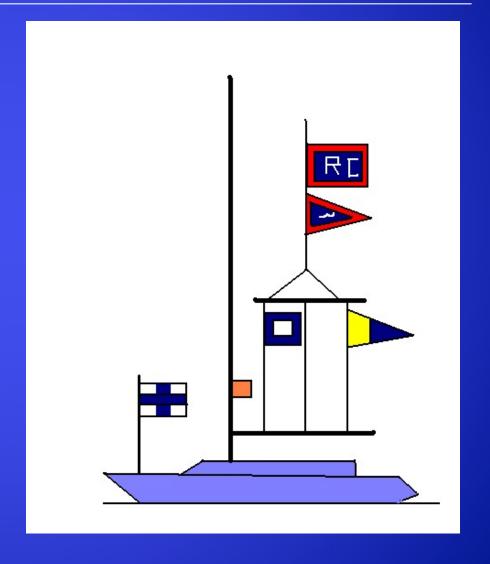
- 6:25 PM
- DELIRIUM, GLISSADE over early
- Raise "X" flag
- 1 horn
- Announce on VHF





#### Non-Spin Racing Preparatory

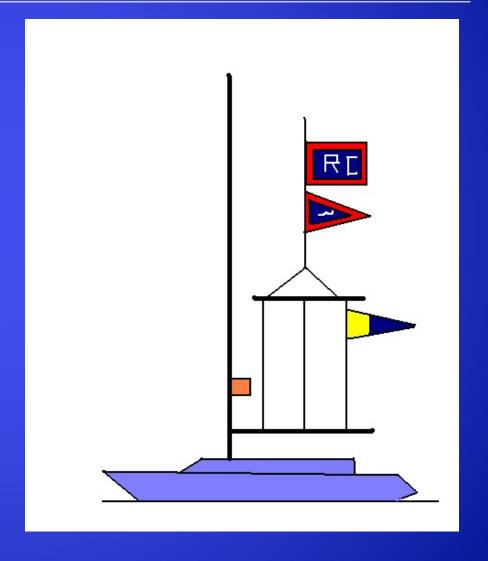
- 6:26 PM
- Hoist "P" flag
- 1 horn
- DELIRIUM restarts correctly
- GLISSADE still OCS
- "X" remains up





#### Non-Spin Racing 1-minute

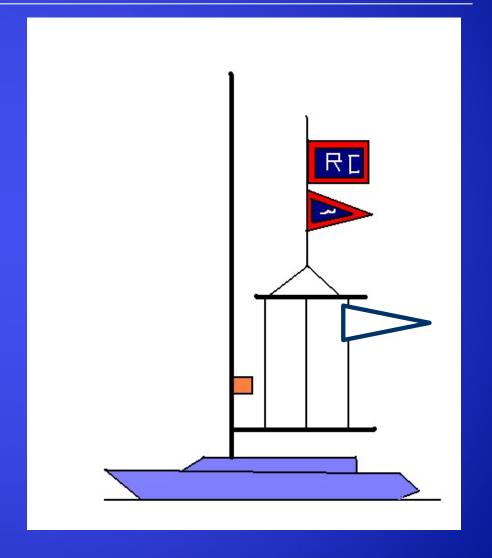
- 6:29 PM
- Lower "P" flag
- 1 long horn
- GLISSADE still OCS
- Lower "X" flag





## Non-Spin Racing Start Non-Spin Cruising Warning

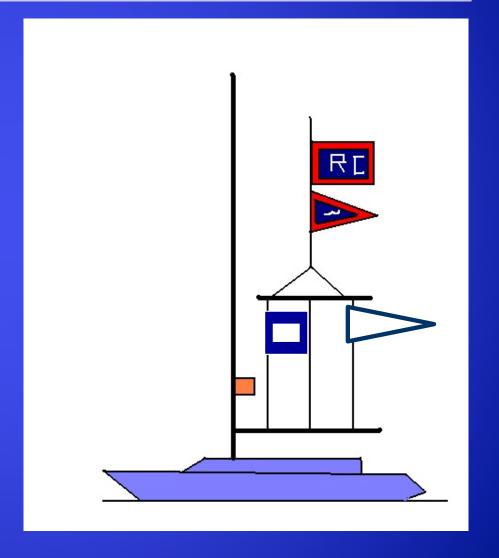
- 6:30 PM
- GLISSADE finally starts
   1-boat length ahead of NS-R - OK!
- Lower "5" pennant
- Hoist "White" flag
- Gun or horn





## Non-Spin Cruising Preparatory

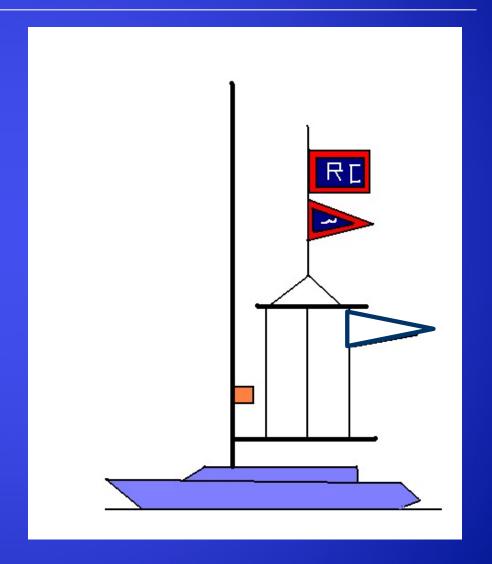
- 6:31 PM
- Hoist "P" flag
- 1 horn





## Non-Spin Cruising 1-minute

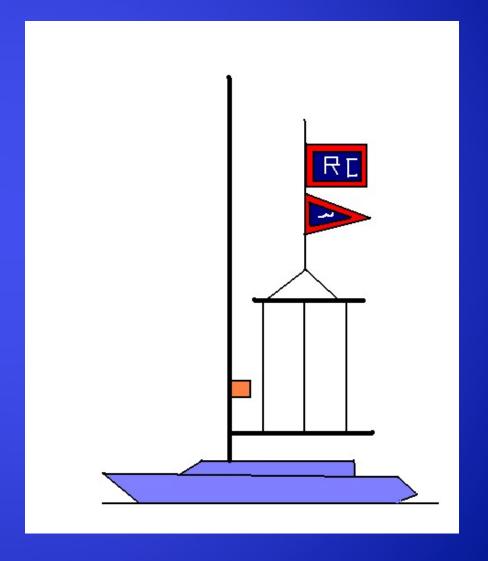
- 6:34 PM
- Lower "P" flag
- 1 long horn





#### Non-Spin Cruising Start

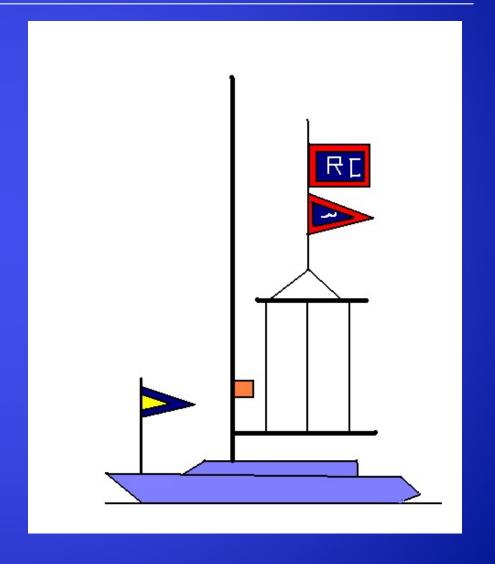
- 6:35 PM
- Lower "White" pennant
- Gun or horn
- More boats over early than can Identify -General Recall





#### General Recall

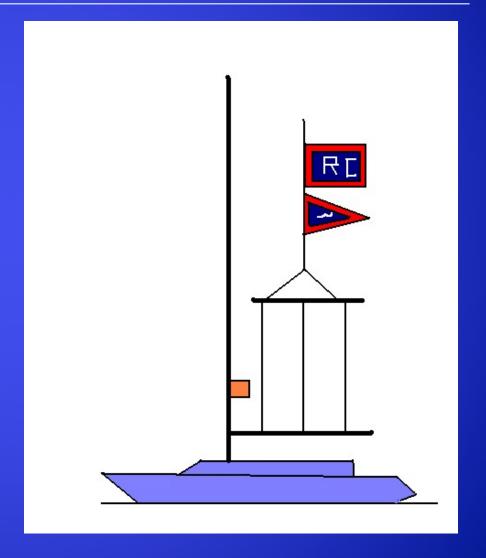
- 6:35 PM
- Lower "white" flag
- Raise 1st Substitute
- 2 horns
- Pick time to resume
- Allow boats to get back
- RC ready
- 5-min clock interval
- VHF expect to resume at 6:45





#### Ready to Start Racing

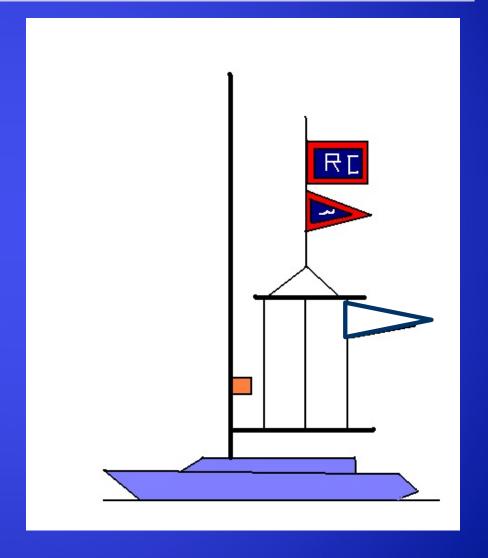
- 6:44 PM
- Lower 1st Substitute
- 1 horn





#### Non-Spin Cruising Warning

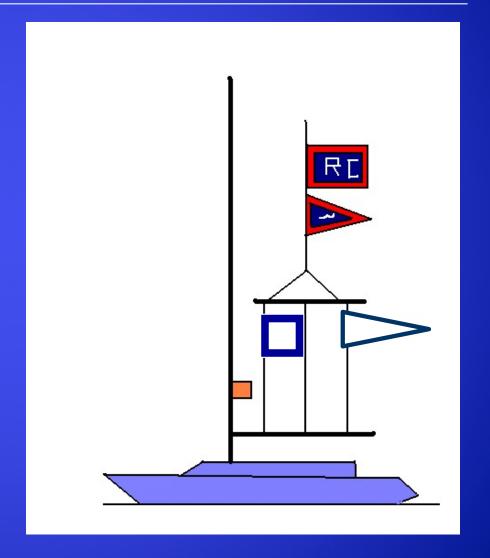
- 6:45 PM
- Hoist "White" flag
- Horn





## Non-Spin Cruising Preparatory

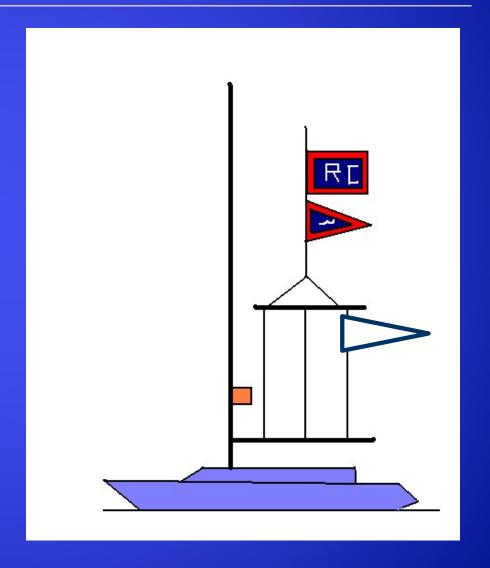
- 6:46 PM
- Hoist "P" flag
- 1 horn





#### Non-Spin Cruising 1-minute

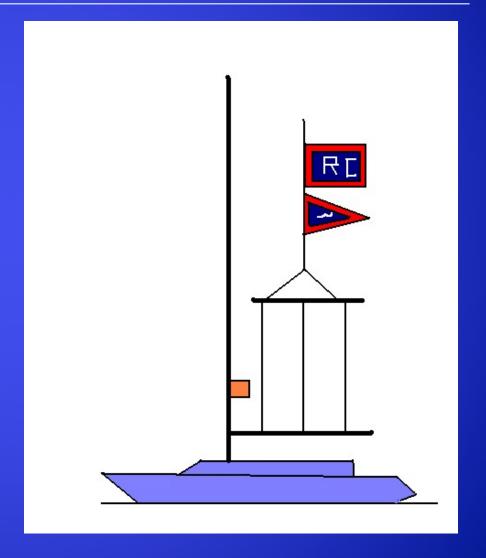
- 6:49 PM
- Lower "P" flag
- 1 long horn





## Non-Spin Cruising Start

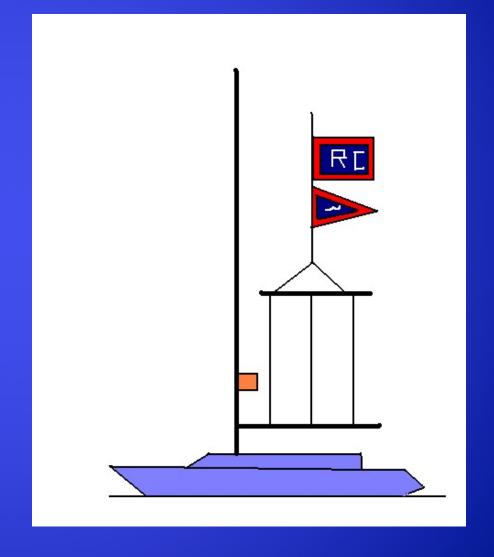
- 6:50 PM
- Lower "White" flag
- Gun or horn





#### Set Finish

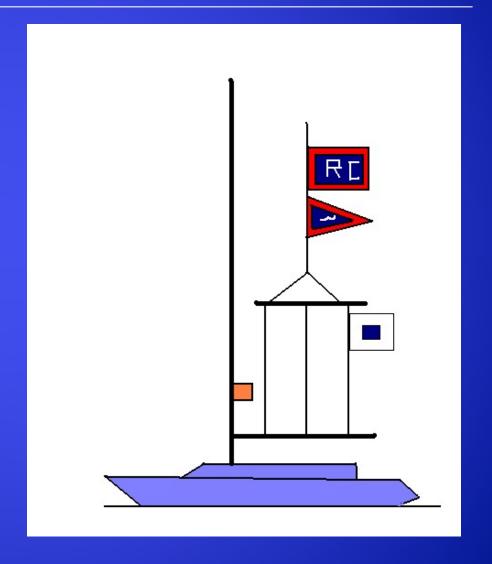
- Pickup pin
- Head to finish at HHSA A
- Set up to anchor on correct side (A to port for finishing boats)
- Line <100 yards
- Line square to final leg





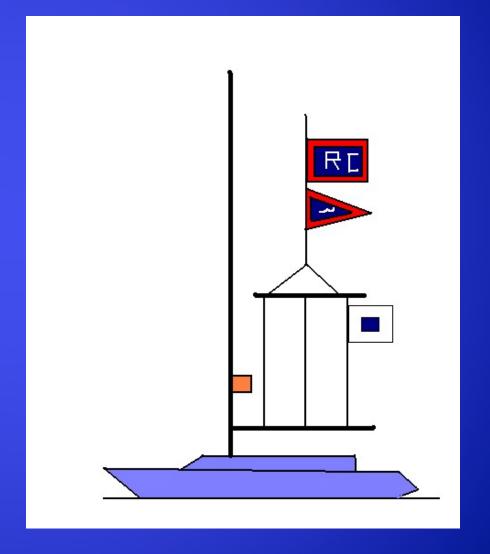
#### **Shorten Course**

- 7:30 PM
- Wind dying
- Shorten to G1
- Anchor on course side
- Hoist "S" flag
- 2 horns
- Announce VHF



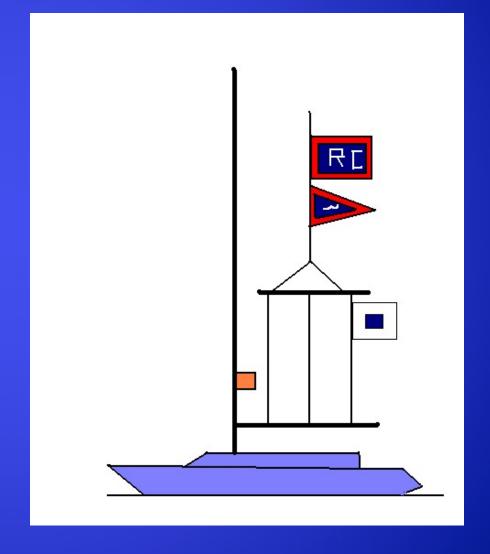


- 7:43 PM
- DELIRIUM firstSpin finisher
- Gun



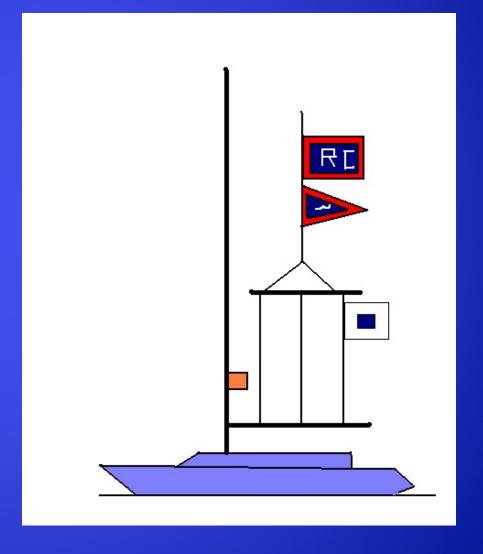


- 7:53 PM
- JUBILEE, RESILIENT, CANTATA approaching overlapped
- RESILIENT first Non-Spin Racing
- Timer 19:53:sec,sec,sec
- Horn, gun, horn



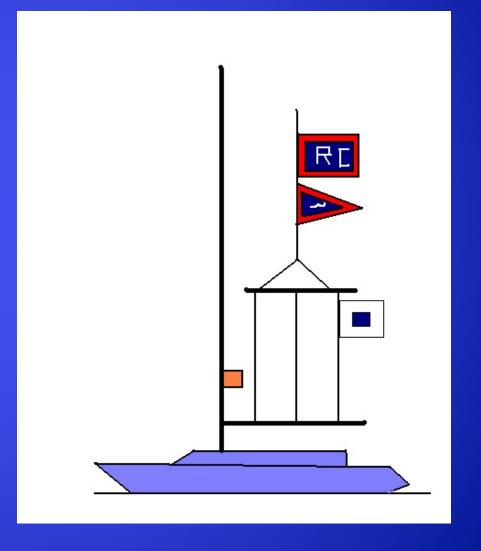


- 7:59 PM
- SECOND WIND first
   Non Spin Cruising finisher
- Gun





- 8:20 PM
- 1 Spin, 1 Non-Spin R, 2 Non-Spin C remain on course
- 8:30 PM (check SI's for each class!)
  - Time limit expired!
- 3 horns + VHF
- RC returns to dock
- Return RC gear to locker
- Submit scores and notes of protests, etc.



# 20

#### Review

- Setting line square to the WIND ask for help
- Setting the correct line length.
  - For the Start
  - For the Finish
- Setting the starting area relative to the first mark
- Starting sequences on the "5"'s
- Get out of jail free AP Flag
- Visual and audible signals in sync, use VHF
- OCS X-ray from the bow and one horn
- General Recall 1<sup>st</sup> Substitute from the bow and two horns
- Calling boats across the finish line
- Check in for a race by passing by the Race Committee!



#### Remember

- Be Prepared
- Be Consistent
- Be Predictable
- Don't Make Racers Guess what you are doing

MAKE IT FUN!



## The End





# All Flags used in Racing (for reference)

